

Implementing algebraic methods in *OpenMusic*.

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Abstract

In this paper we present the main ideas of the algebraic approach in the field of the representation of musical structures. In this perspective, well-known theories, as American Pitch-Class Set Theory, can be considered as a special case of the mathematical concept of group action. We show how the change of the group acting on a basic set enables to have different catalogues of musical structures, as well in the pitch as in the rhythmic domain. The *OpenMusic* implementation of these concepts offers to computational musicology the possibility to approach music analysis with a more firmly established theoretical background and at the same time it leads to new interesting compositional applications.

1 Introduction

Since the Sixties, algebraic methods have been progressively integrated into music-theoretical research. Many composers, like Milton Babbitt, Iannis Xenakis and Anatol Vieru explicitly employed group structures as an important feature of compositional processes. This is due, basically, to the abstract power of these concepts, which are suitable for application in the pitch- as well as in the rhythmic domain. It is not surprising, therefore, that all the composers mentioned before have been conscious of this double perspective offered by group theory. Some of the most advanced formalisation of the so-called Pitch-Class Set theory (PCS-Theory) take group-theory as a common paradigm (Lewin, 1987; Morris, 1987). We firmly believe that an algebraic approach to music theory, analysis and composition could be able to present some well-known concepts, like Allen Forte's PCS-Theory (Forte, 1973), in a very elegant form by showing, at the same time, new possible strategies for generalisation. This is the aim of the algebraic-oriented implementation that we realised in the visual programming language *OpenMusic* developed by the musical representations team at Ircam (Assayag et al.,

1999). Our approach, which takes into account several families of groups, aims at giving the possibility to the music-theorist and composer to choose between different libraries, according the different meaning of the notion of 'musical equivalence'. In the case of the library Z_n we used the algebraic properties of the cyclic group Z/nZ of order n and the action of this group on itself. This provides an algebraic formalisation of the musical concept of transposition. By considering transpositions and inversions, we obtain a new group, the dihedral group, whose action on Z/nZ leads to Allen Forte's 224 pitch-class sets. The possibility of applying such structures in analysis, as well in composition, is profoundly related to the group-theoretical paradigm that has been considered. This is crucial in a domain like computational musicology in which the computer-aided manipulation of musical structures, particularly in analysis, is always subjected to methodological procedures and epistemological discussions. The concept of group, and that of group action in particular, is far from being simply a technical tool. By quoting the French mathematician Henri Poincaré, "the general concept of group pre-exists in our minds. [It] is imposed on us not as a form of our sensibility, but as a form of our understanding" (Poincaré, 1905).

In the following section we summarise some basic group-theoretical concepts. Section 3 describes transposition classes of chords in terms of group action. Section 4 shows how the same concept enables to formalise PCS-Theory simply by changing the group acting on a given set. The analogy between equivalent classes of chords and rhythmic orbits under some group action is discussed in section 5 by means of a special family of rhythmic canons, called "tiling canons". Some open problems arising from the rhythmic interpretation are discussed in the final section.

2 Some basic definitions

This section introduces some basic group-theoretical concepts. We will discuss the musical interpretation in the following section.

2.1 Definition of a group

By definition a group is a set G of elements together with a binary operation " \bullet " such that the four following properties are satisfied:

- *Closure*: $a \bullet b$ belongs to G for all a and b in G .
- *Associativity*: $(a \bullet b) \bullet c = a \bullet (b \bullet c)$ for all a, b, c belonging to G .
- *Identity*: There exists a unique element e in G such that $a \bullet e = e \bullet a = a$ for all a in G .
- *Inverses*: For each element a in G there exists a unique element a' in G such that $a \bullet a' = a' \bullet a = e$

In particular we will concentrate on two groups that are interesting for music: the cyclic and the dihedral groups.

2.2 Cyclic groups

A cyclic group of n elements (i.e. of order n) is a group (G, \bullet) in which there exists an element g (usually more than one) such that each element of G is equal to $g \bullet g \bullet \dots \bullet g$, where the group law " \bullet " is applied a finite number of times. In other words, G is generated by g . In general a cyclic group of order n is generated by all integers d which are relatively primes with n (i.e. 1 is the only common divisor of n and d). Usually a cyclic group of order n is represented the set $\{0, 1, \dots, n-1\}$ of integers (modulo n) and it will be indicated as $\mathbf{Z/nZ}$. Geometrically, a cyclic group can be represented by a circle. Integers $0, \dots, 11$ are distributed uniformly, as in a clock. One may go from an integer to another simply by rotating the circle around his centre by an angle equal to a multiple of 30° - for the 12 notes group. Musically speaking, rotations are equivalent to transpositions, as we will see in the next session.

2.3 Dihedral groups

A dihedral group (D_n, \bullet) of order $2n$ is a group generated by two elements a, b such that:

1. $a \bullet a \bullet \dots \bullet a = a^n = e$ where the group operation " \bullet " is applied n times and e is the identity.
2. $b \bullet b = e$

In other words, the dihedral group D_n consists of all $2n$ products $a^i \bullet b^j$ for i from 1 to n and $j=1$ or 2 . The name dihedral (two-faced) stems from the fact that geometrically the dihedral group corresponds to the group of symmetries in the plane of a regular polygon of n sides. These symmetries are basically of two types: rotations and reflections (with respect to an axis). Musically speaking, reflections are inversions with respect to a given note that is taken as a fixed pole.

2.4 The action of a group on a set

By definition a group (G, \bullet) acts on a set X if it exists a map *ACTION* from $G \times X$ to X such that two conditions are satisfied:

1. $ACTION(a \bullet b, x) = ACTION(a, ACTION(b \bullet x))$ for every a, b in G and s in X .
2. $ACTION(e, x) = x$ for every x in X , where e is the identity of G .

The first property is a kind of compatibility condition between the action concept and the group law; the second property guarantees that the identity element of G will operate as an "identity action", by leaving invariant each element of the set.

Two elements x, y in a set X are *conjugated* if they are the image one of the other under the action of G on X , in other words if there is an element a in G such that $y = ACTION(a, x)$. Conjugation is an *equivalence relation* (it is *reflexive*, *symmetric* and *transitive*). Equivalence classes under an equivalence relation are also called *orbits*. Musically speaking, the actions of the cyclic group (on the set of pitches) defines transposition classes of chords. Orbits under the action of the dihedral group correspond to the so-called pitch-class sets.

Before discussing the musical relevance of these two actions, we would like to introduce a new interesting operation on $\mathbf{Z/nZ}$: the affine transformations. By definition an affine transformation from $\mathbf{Z/nZ}$ into itself is a function f which transforms a pitch-integer x into $ax+b$ (modulo n) where a is an integer relatively prime with n and b belongs to $\mathbf{Z/nZ}$. In the special case of $n=12$, the multiplicative factor a belongs to the set $U=\{1,5,7,11\}$. Note that an affine transformation reduce to a simple transposition by taking $a=1$. On the other side, inversions are affine transformations with $a=-1$.

Therefore, the choice of a specific group acting on a set is not only a technical problem but has some interesting musicological consequences. $\mathbf{Z/nZ}$, D_n and the group *Affn* of affine transformations enable different definitions of the concept of musical equivalence. Note that two structures that are equivalent under $\mathbf{Z/nZ}$ are naturally equivalent in D_n . The same holds for two equivalent structures in D_n . They will be equivalent in *Affn*. The following two sections describe the case of $\mathbf{Z/nZ}$ and D_n . The case of affine orbits is an open field of research (Mazzola, 2002). A comparative example of musical orbits under the three previous groups is given at the end of section 4.

3. Transposition classes of chords or the action of Z_n on Z_n

As pointed out somewhat emphatically by Iannis Xenakis, it is a fact that "after the Twenty-five centuries of musical evolution, we have reached the universal formulation for what concerns pitch perception: the set of melodic intervals has a group structure with respect to the law of addition" (Xenakis, 1965). In other words, any division of the octave in a given number n of equal parts can be represented as a group, the cyclic group of integers modulo n , with respect to the addition modulo n .

Figure 1 shows the usual 'clock' representation of the 12-tempered system as generated by the well-known circle of fourths.

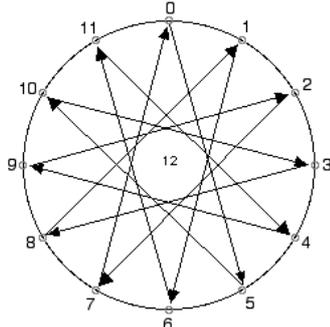


Figure 1. Circle of fourths in the 12-tempered system.

In the case of the 12-tempered system we can have three more circles in addition to the circle of fourths that we mentioned before. They are the circles of minor seconds, of fifths and of major sevenths, corresponding to the integers 1, 7 and 11 respectively, all numbers which are relatively primes with 12. As mentioned in the previous section, the cyclic group $\mathbf{Z}/n\mathbf{Z}$ could also be considered as generated by operations, instead of by elements. Let T_k be the transposition of k minimal divisions of the octave (i.e. semitons in the case $n=12$). For any integer k relatively prime with n we have that T_k generates the whole cyclic group. By definition, given two transpositions T_k and T_h we simply define the product of transpositions as follows: $T_k \cdot T_h = T_{k+h}$ where the addition $k+h$ is computed modulo n .

The axioms that guarantee the group-structure (closure, associativity, identity and inverses) are easily verified. Moreover, this map has two main properties with respect to $\mathbf{Z}/n\mathbf{Z}$ considered as a set:

1. $(T_k \cdot T_h)(x) = T_k(T_h(x))$ for every transposition T_k, T_h and for every x in $\mathbf{Z}/n\mathbf{Z}$. In other words, transposing a pitch-integer by h semitons and successively by k semitons will be the same as transposing the pitch-integer by $h+k$ semitones (modulo n).
2. $T_0(x) = T_n(x) = x$ for every x in $\mathbf{Z}/n\mathbf{Z}$, where T_0 (or T_n) is the identity transposition. This

means that the identity transposition simply "acts" as identity operation for a given pitch-integer.

By remembering the definitions introduced in section 2.4 we may conclude that musical transpositions define mathematical actions. Classifying transposition classes of chords is also equivalent to study orbits under the action of the group $\mathbf{Z}/n\mathbf{Z}$ on itself. A first problem concerns the computation of all these orbits.

A basic function of $\mathbf{Z}n$ library, `card`, enables to calculate the number of transposition classes of k -chords (i.e. chords with k elements) in a given n -tempered division of the octave. The patch shown in Figure 2 shows the situation for $n=12$ and $n=24$. There are, for example, 80 hexachords ($k=6$) in the 12-tone temperament. They are much more (5620) in the division of the octave in 24 equal parts.

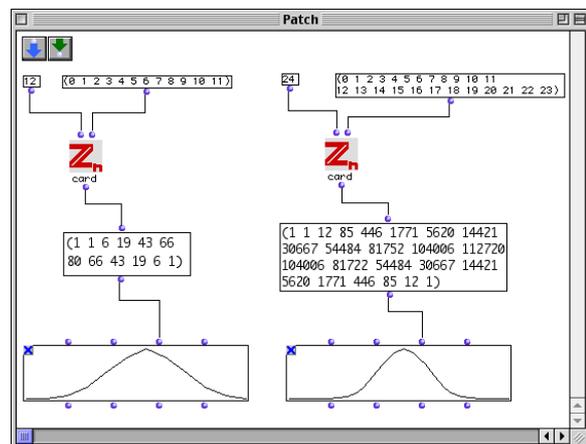


Figure 2 : Number of transposition chords for the twelve-tone and quarter-tone temperament.

This gives an idea of the combinatorial complexity generated by large values of n . The problem is crucial when we apply the same concept of group action in order to formalise rhythm, because we do not have to impose perceptual-motivated limitation to the length of a rhythmic structure. We will show in the section 5 how the analogy between pitch- and rhythmic domain leads at looking for specific algebraic strategies helping to reduce structurally the combinatorial explosion.

4. Pitch-class sets or the action of D_n on Z_n

After Allen Forte main theoretical book (Forte, 1973), many implementation of Pitch-Class Set Theory have been proposed (See, for example, Castine, 1994). In the case of the D_n library we adapted for *OpenMusic* a lisp-

implementation of PCS-Theory done by Janusz Podrazik by adding some more general algebraic tools. In analogy to the transposition case, we are interested in a general catalogue of Pitch-Class Sets for any given n -tempered division of the octave. For this reason we use the concept of action of the dihedral group on $\mathbb{Z}/n\mathbb{Z}$ considered as a set. This action determines equivalence classes of chords with respect to transposition and inversion. In the case of $n=12$, this reduces the previous catalogue of transposition classes in the 224 orbits traditionally known as pitch-class sets. Figure 3 shows how the C-major chord is transformed in the c-minor chord by applying an inversion (with respect to C) and followed by a transposition (of a fifth).

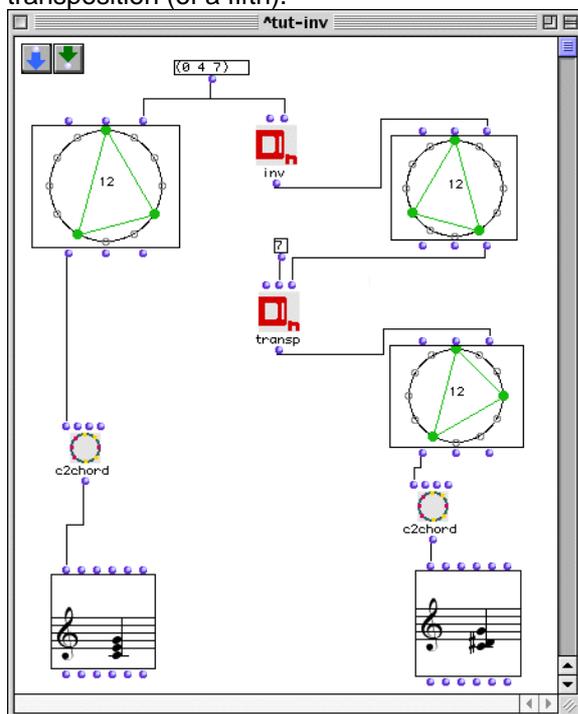


Figure 3: a chord under the action of D_n .

Note that the group is not commutative, i.e. the change of order of the operations gives a different result (in fact $a \bullet b = b \bullet a'$ where a' is the inverse of a). With the function Dn-card we can calculate for given n and k the number of 'generalised' pitch-class sets of cardinality k . The following patch (Figure 4) shows the new situation for the twelve-tone and for the quarter-tone system.

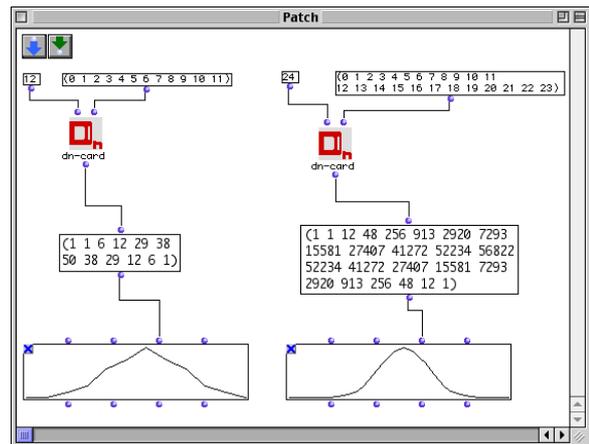


Figure 4: Number of orbits under the action of D_n for the twelve-tone and quarter-tone temperament.

Note the invariance property of the Dn-card function between orbits with k and $n-k$ elements which suggest to restrict the classification to orbits having cardinality k less or equal to $n/2$ without loss of generality.

To come back to the classical PCS-Theory, we now shortly describe some basic functions of the D_n library. We will discuss in more details a concept that has been independently formalised by some American theorists and some European composers. It will be particularly useful to follow the metamorphosis of all these pitch-constructs in the rhythmic domain.

One of the most important concepts in PCS-Theory is the concept of *prime form* that provides a particular order in the family of possible orbits. This order is obtained by choosing between all possible cyclic permutations of the pc-set (in integral mode) that one which minimise the distance between the first and the last pitch classes (normal order) eventually followed by inversions. A final transposition would transform, if necessary, the first pc number to 0. This is Forte's prime form¹. The following *OpenMusic* patch shows a random generated hexachord will reduce progressively to its prime form (Figure 5).

¹ Note that several different algorithms for normal form and prime form have been proposed. For example see Rahn (1980) or Morris (1987) for two slightly different strategies.

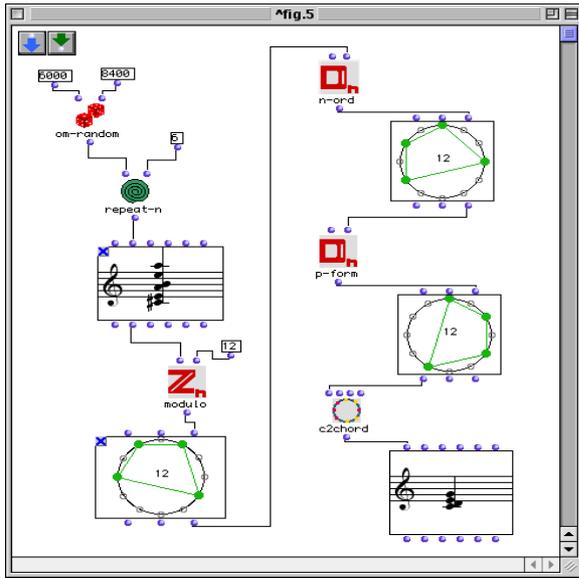


Figure 5: Normal order and prime form of a randomly-generated hexachord.

The generic-function *pc-set* (figure 6) takes a pitch-class set coded in Forte's catalogue as two numerals separated by a dash (the number of elements of the set and its position in the list of prime-forms respectively) and transforms it into one of the three possible presentation (of types):

- The *integer mode* (the ordered collection of integers from 0 to 11)
- The *vector mode* (an ordered array counting the number of occurrences of intervals from 1=minor second until 6=triton)
- The *pitch mode* (where, as usually, 0=C, 1=C#=Db, ..., 11=B)

The *pc-set* in integral mode can be eventually represented in its so intervallic structure, which is an original concept introduced by Anatol Vieru in the Fifties (See the catalogue of modes in Vieru, 1980). In this representation, not to be confused with the interval vector, a *pc-set* is represented by a series of intervals that always add up to 12. This number can be easily generalised thanks to the *Z_n*-function *n-structure* which takes a generic integer *n* as an argument (Figure 6).

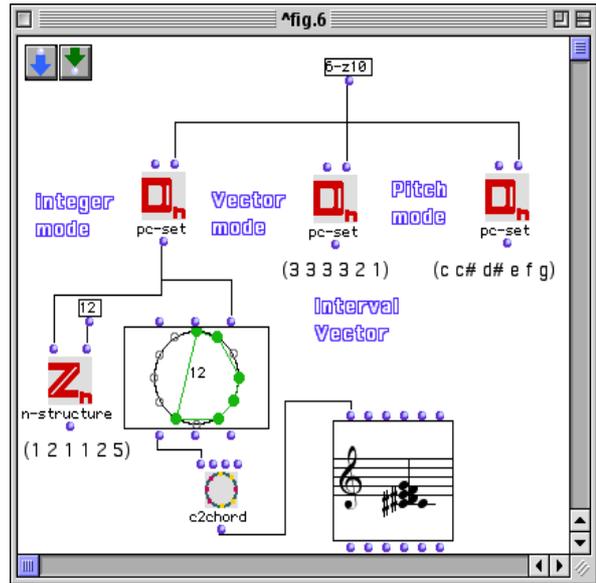


Figure 6: The functions *pc-set* and *n-structure*.

It is well known that the interval vector does not determine uniquely a *pc-set*. In fact, there exist *pc-sets* that have the same interval vector without being related by transposition and/or inversions. They are the so-called *Z-related sets*. An example of a *pc-set* which is *Z-related* with the *pc-set* 6-z10 considered in figure 6 is shown in the Figure 7:

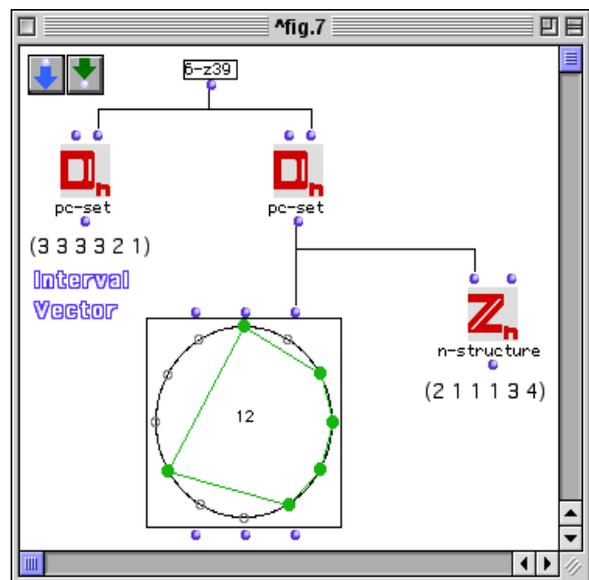


Figure 7: a *Z-related pc-set*

A set-theoretic operation in which we would like to concentrate now is the complementary relation. By definition, two sets are complementary when they form a disjoint union of the chromatic total. Because of the prime form concept, complementary relation may give rise to logical contradictions. Consider the following example (figure 8) taken by Forte's analysis of

The Rite of Spring of I. Stravinsky (Forte, 1978).²

The pc-set A is included in the pc-set B, for each element of A belongs to B. The complement of A is given by C which can be transformed into B by using only transpositions and inversions. Therefore, A is contained in its complement, which is at least a problematic conclusion!

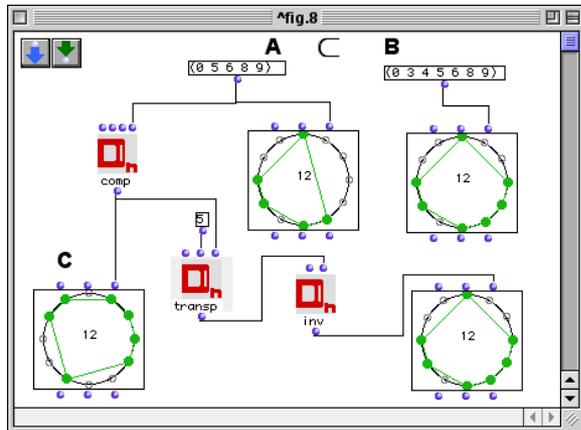
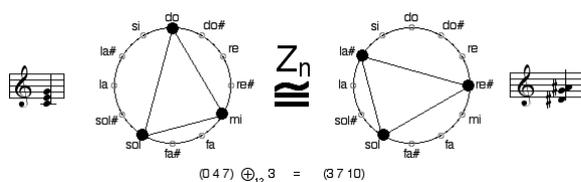
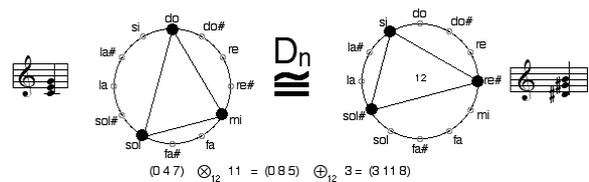


Figure 8: A pc-set included in its complement.

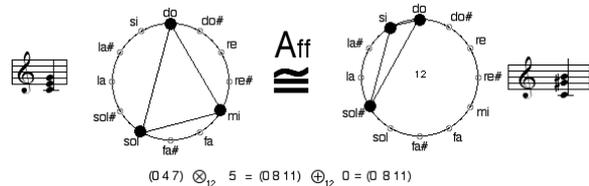
Before interpreting the different orbits catalogues in the rhythmic domain, we would like to compare the two previous paradigms (cyclic and dihedral) by considering a more general action on the set of pitch-integers. This action is provided by the so-called affine transformations that we introduced in section 2.4. In the following examples, we show how the different actions modify the nature of a given chord. The first example shows the action of Z/nZ on a C-major chord. This chord is simply transformed into another major chord:



In the case of the D_n -action, chords can be transposed and/or inverted. In this special case, the C major chord has been transformed into the G# minor chord. Therefore, major and minor chords are equivalent in this paradigm:



The last example shows how the chord is transformed by means of an affine map.



One may ask for musically-motivated reasons for including affine orbits in a catalogue of musical structures. This concept, which seems to be problematic in the pitch domain, appears as extremely natural in the rhythmic domain. Augmentations, which are classical tools in the construction of musical canons, are, mathematically speaking, affine transformations. We will now discuss some of these properties in the rhythmic domain.

5. The rhythmic analogy: the case of "tiling canons"

The algebraic model of rhythm, as it has been proposed by Dan Tudor Vuza, is strictly related to the Z_n paradigm (Vuza, 1988). In this general framework, rhythms are translation classes of chords under the action of the additive group Q of rational numbers. We already discussed some new results that were obtained by the implementation of this model in *OpenMusic* (Andreatta et al., 1999). This section aims at generalising some questions concerning rhythmic tiling canons inside of the D_n paradigm.

By definition, a rhythmic canon is given by a rhythmic pattern which is translate in the time axis a given number of times (which is equal of the number of voices). The rhythmic pattern is represented as an intervallic structure where 1 is the temporal distance between two successive possible onset-times. Figure 9 shows a particular rhythmic canon in 4 voices obtained by the time translation of the pattern $R=(2\ 8\ 2)$ according with the interval content of the pattern $S=(5\ 1\ 5\ 1)$ which corresponds to the onset-time 0, 5, 6, 11.

² This example is also discussed in Chemillier (1987).

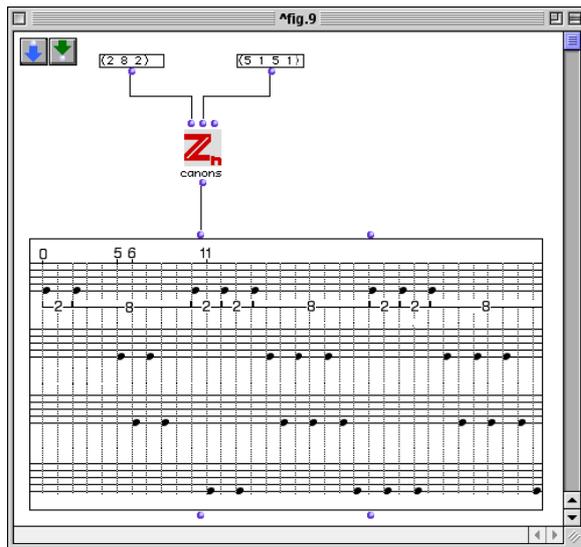


Figure 9: a tiling rhythmic canon.

Note that the canon tiles completely the time axis by producing a regular pulsation (when all voices play) in which no holes occur and no voices overlap. A rhythmic canon of this type is called a *regular complementary canon*. Algebraically, the problem of construction of a regular complementary canon is equivalent to the factorisation of a cyclic group $\mathbb{Z}/n\mathbb{Z}$ in a direct sum of two subsets, as it is shown by the Figure 10.

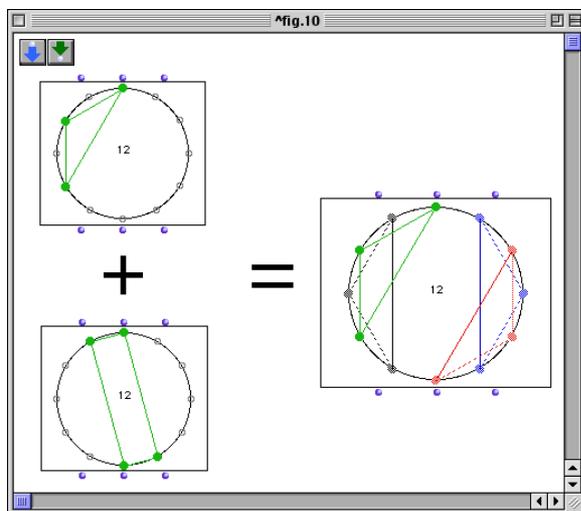


Figure 10: factorisation of $\mathbb{Z}/12\mathbb{Z}$ in two subsets.

This problem becomes very difficult once a particular condition is imposed on the structure of the two subsets. For example, by avoiding Messiaen's limited transposition property in both subsets, one may show that no canon of this type exists for n less than 72 (Andreatta et al. 1999).

The following example enables to understand why we payed so much attention to the concept of group action and to the possibility to switch from the \mathbb{Z}_n to the \mathbb{D}_n paradigm. We take a hexachord which is known in the music-

theoretical literature as *inversional combinatorial hexachord*. This means that its complement cannot be obtained by simple transposition, as it is clear from Figure 11. An inversion is necessary, so that we are naturally inside of the \mathbb{D}_n paradigm.

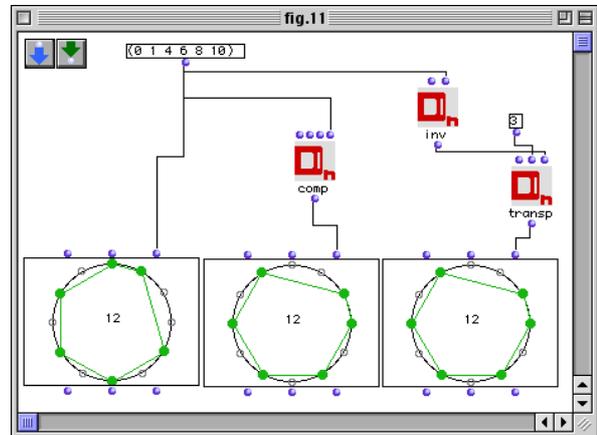


Figure 11: An inversional combinatorial hexachord.

In the rhythmic interpretation, as shown in Figure 12, it leads to the construction of rhythmic canons in which different voices could be translation or inversions of a given rhythmic pattern. The property of tiling completely the time axis, without intersection nor holes between the voices enables to speak of *regular complementary canons by inversion*.

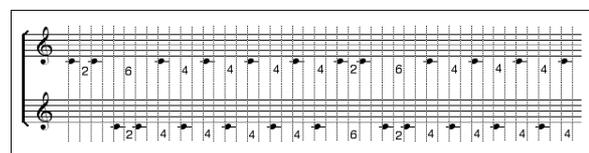


Figure 12. The rhythmic realisation of an inversional combinatorial hexachord.

5. Conclusion

Algebraic methods provide an elegant way to formalise musical structures, as well in the pitch as in the rhythmic domain. It enables a better structural understanding of well know musical systems, like Pitch-Class Set Theory, by describing it as a special case of a more general classification process. The rhythmic interpretation of pitch orbits under some classical actions confirms the usefulness of looking for general properties in n -tempered systems. The implementation of all these theoretical concepts, as we have done in *OpenMusic*, offers a very user-friendly approach to theoretical questions that may be applied in music analysis or may eventually lead to interesting compositional processes. One example is given by the construction of what we called "tiling rhythmic canons". Their

implementation represents a long-time project motivated by the same group-action paradigm. Canons obtained by transposition or inversions are but special cases of a more general transformation process that can be described by means a new group: the affine group. This leads to the concept of "generalised augmentation" i.e. the action of the affine group *Affn* on $\mathbb{Z}/n\mathbb{Z}$ and opens the problem of implementation and classification of what we call "augmented tiling canons"(Andreatta et al., 2001).

Acknowledgments

We would like to express our thanks to Janusz Podrazik for his lisp implementation of Forte's PCS theory.

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Algebraic Reconstruction Algorithms. An entirely different approach for tomographic imaging consists of assuming that the cross section consists of an array of unknowns, and then setting up algebraic equations for the unknowns in terms of the measured projection data. Although conceptually this approach is much simpler than the transform-based methods discussed in previous sections, for medical applications it lacks the accuracy and the speed of implementation. However, there are situations where it is not possible to measure a large number of projections, or the projections are not uniformly

OpenMusic (OM) is an object-oriented visual programming environment for musical composition based on Common Lisp. It may also be used as an all-purpose visual interface to Lisp programming. At a more specialized level, a set of provided classes and libraries make it a very convenient environment for music composition. OpenMusic is the last in a series of computer-assisted composition software designed at Ircam. Versions of OpenMusic are currently available for Mac OS X (PowerPC and Intel), Windows and