In this project, youth learn about textiles, fashion and personal style. They partner with adults to design and create clothing and accessories. The 4-H clothing and textiles project may include sewing and purchasing clothing, fashion design, wardrobe inventory, clothing repair and more.

- Plan and create an exciting wardrobe on a budget.
- Strengthen self esteem through individual expression.
- Develop skills to purchase, make and care for clothing.
- Learn about the fibers and methods used to create textiles.

### 4-H CLOTHING AND TEXTILES PROJECT

**Starting Out**
**Beginner**
- Learn to thread a sewing machine and use it safely.
- Assemble a sewing kit and understand the tools.
- Practice safety with all tools - scissors, iron, etc.
- Learn to buy and begin to use a pattern.
- Cut and sew straight lines, curves, corners.
- Learn basic hand stitches such as sewing on buttons.
- Discover styles and colors that are becoming.
- Do: gathering, insert a zipper, machine hem, elastic casing.

**Learning More**
**Intermediate**
- Sew garments from patterns using body measurements and garment ease.
- Practice safety with all tools and equipment.
- Do: sleeves, pockets, darts, interfacing, facings, collar, buttonholes, blind hems.
- Practice modeling.
- Make or select an outfit for competitive evaluation.
- Demonstrate laundry and garment care.
- Visit a department store to try on clothing that fits.
- Examine the cost of new versus used clothing.

**Exploring Depth**
**Advanced**
- Explore the different traits and uses of animal, plant and synthetic textiles.
- Design and accessorize an outfit for competitive evaluation.
- Learn pattern alteration.
- Learn techniques for sewing knits, stripes, plaids, velvet, chiffon and lace.
- Use a serger for seams and seam finishes.
- Do: fly zipper, cuffs, welt pocket or bound buttonhole, lining, pleats.
- Alter or mend an existing garment.

The activities above are ideas to inspire further project development. This is not a complete list.

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### 4-H THRIVE

**Light Their Spark**

A spark is something youth are passionate about; it really fires them up and gives them joy and energy. Help youth find what it is about clothing and textiles that excites them.

**Flex Their Brain**

The brain grows stronger when we try new things and master new skills. Encourage youth effort and persistence to help them reach higher levels of success.

**Reach Their Goals**

Help youth use the GPS system to achieve their goals.

- **Goal Selection**: Choose one meaningful, realistic and demanding goal.
- **Pursue Strategies**: Create a step-by-step plan to make daily choices that support your goal.
- **Shift Gears**: Change strategies if you’re having difficulties reaching your goal. Seek help from others. What are youth going to do when things get in their way?

**Reflect**

Ask project members how they can use their passion for clothing and textiles to be more confident, competent and caring. Discuss ways they can use their skills to make a contribution in the community, improve their character or establish connections.
Expand Your Experiences!

Healthy Living

- Create a articles of clothing that keeps people safe. Focus on features such as color, reflective panels, temperature control and more.
- Learn how to take accurate body measurements.
- Determine your body type and choose clothing that makes you feel good about yourself.

Science, Engineering, and Technology

- Use math skills to create a pattern from your own design.
- Create a video highlighting clothing construction techniques or your county fashion revue.
- Use fashion design software to plan and create a garment.
- Design an experiment that tests the durability, stain-resistance, or color-fastness of a material.

Citizenship

- Donate gently used or outgrown clothing to a community-based organization.
- Create bags, pouches and covers that can be used on traditional walkers, seated walkers and wheelchairs. Donate the finished products to a senior center or rehab hospital.
- Organize a clothing closet that provides clothing to those entering the job market.

Leadership

- Teach younger members how to read clothing care labels and do their own laundry.
- Develop judging classes on fabrics, tools, construction methods and clothing care.
- Start your own sewing or tailoring business.
- Organize a field day featuring clothing and textile project skills and service activities.

Connections & Events

<table>
<thead>
<tr>
<th>Presentation Days</th>
<th>Curriculum</th>
<th>4-H Record Book</th>
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<tbody>
<tr>
<td>Share what you’ve learned with others through a clothing and textiles-related presentation.</td>
<td>- Sewing Expressions (1-3) - <a href="www.4-hmall.org/Category/4-hcurriculum-sewing.aspx">www.4-hmall.org/Category/4-hcurriculum-sewing.aspx</a></td>
<td>4-H Record Books give members an opportunity to record events and reflect on their experiences. For each project, members document their personal experiences, learning and development.</td>
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<td>- Clothing Decisions: A Style of Your Own - <a href="www.human.cornell.edu/fsad/outreach/programs/youth-programs/consumer-decisions.cfm">www.human.cornell.edu/fsad/outreach/programs/youth-programs/consumer-decisions.cfm</a></td>
<td>- Let’s Sew - <a href="learningstore.uwex.edu/Lets-Sew-P924.aspx">learningstore.uwex.edu/Lets-Sew-P924.aspx</a></td>
<td>4-H Record Books also teach members record management skills and encourage them to set goals and develop a plan to meet those goals.</td>
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<tr>
<td>- Sewing for Fun - <a href="4h.unl.edu/web/4hcurriculum/4h169">4h.unl.edu/web/4hcurriculum/4h169</a></td>
<td>- 4-H Clothing Project Guide - <a href="ucanr.org/sites/4-H-Fresno/">ucanr.org/sites/4-H-Fresno/</a></td>
<td>To access the 4-H Record Book online, visit <a href="www.ca4h.org/4hbook">www.ca4h.org/4hbook</a>.</td>
</tr>
<tr>
<td>Contact your county 4-H office to determine additional opportunities available, such as a countywide fashion revue, or family and consumer science field day.</td>
<td>- 4-H Clothing Project Guide - <a href="ucanr.org/sites/4-H-Fresno/">ucanr.org/sites/4-H-Fresno/</a></td>
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University of California Agriculture and Natural Resources
Expand your impact with modern, people-centric web experiences. It’s time for digital experiences to better serve citizens, businesses, and government employees. With rich analytics, content management, and multichannel communication tools, your agency can improve your impact. Watch how the National Center for Missing and Exploited Children (NCMEC) did it. See how the NCMEC modernized their website. Adobe Digital Government Symposium. Your new experiences will expand your current skill set, perhaps introduce you to your dream job, or confirm your career plans. Embrace Your New Environment. As with everything that is difficult to do, the first step is the hardest. These new experiences, along with self-exploration, will ultimately develop your confidence. When you commit to pushing yourself more, you will discover that your capabilities are vast.